

StreamUI Web

Description

This remote UI solution provides a very flexible way to expose all input/output elements of your device via an IP connection on a standard HTML5 webpage.

The GUI can be easily customized by adapting the javascript code provided by StreamUnlimited together with a basic SDK per development platform.

The SW methods in use can be applied in any product.

WebUI demo - StreamUnlimited

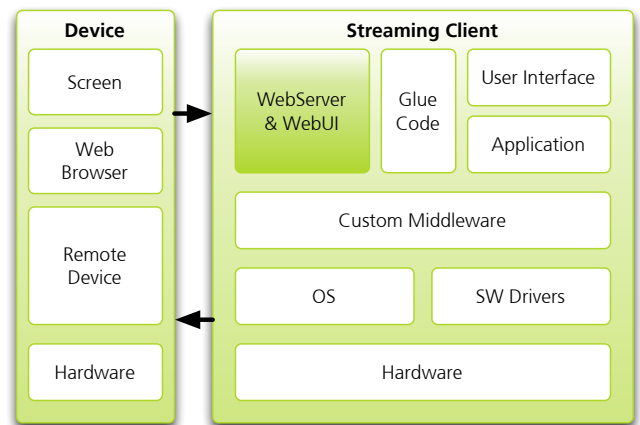


Features

- Remote User Interface for any IP based product (Ethernet, Wi-Fi, Bluetooth)
- Supporting 2D animated Vector Graphics / Alpha Blending and Smooth Text Scrolling
- Reducing the need for a local display or even allows building products without any on-device control elements
- UI Design easily customizable
- Automatically adjusts to the maximum resolution of the available rendering device
- Easy to configure by using a device discovery application on the control device

Requirements for the control device

Webrowsers like Firefox, Safari, Opera, Google Chrome, Windows Internet Explorer and any other Canvas/Webkit enabled browser.



Supported devices

- iPhone, iPod Touch, iPad
- Android Phones
- Desktop PCs
- Notebooks, Netbooks, etc.

Device discovery application needed per target platform/OS.

Architecture

Based on standard WEB2.0 communication protocols to exchange all required information. This assures widest compatibility.

Further information

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