Stream1832 Production Tools

Option A - Development

- De-bricking and programming of Stream1832 in development and pre-production
- Control via local buttons, LEDs or PC
- Stream1832 mounted to spring-loaded connectors using mounting frame and screws
- Integrated control software on Rasberry Pi, field upgradeable via SD card

Option B - Pre-production

- Same as option A, but with additional cable and "dummy DUT"
- Enables full in-circuit testing of Stream1832 after programming because all I/O`s of the module are connected to the customer board

Option C - Production

- Same function as option B, but including mechanical fixture for production use to load and unload the device under test
- Excludes commercial devices for optional Bluetooth and WiFi testing

StreamUnlimited, founded in 2005, is a supplier of software solutions and hardware modules for connected audio and IoT products, with over 120 employees at office locations in Vienna, Bratislava, Shenzhen, Osaka and San Francisco. As the de facto global system integrator offering its own IP and engineering services, StreamUnlimited development partnerships include all major semiconductor companies and technology providers in the consumer electronics and IoT channel. StreamUnlimited works with a global cross-section of high-end audio, CEDIA-channel, premium and mainstream consumer electronics and smart home manufacturers.



StreamUnlimited Engineering GmbH Gutheil-Schoder-Gasse 10, 1100 Vienna, Austria E-mail: sales@streamunlimited.com Website: www.StreamUnlimited.com

Copyright 2024 StreamUnlimited. All rights reserved. Reproduction in whole or in part is prohibited without the prior consent of the copyright owner. The information presented in this document does not form part of any quotation or contract, and is believed to be accurate but may be changed without notice. No liability will be accepted by the publisher for any consequence of its use. All trademarks included herein are the property of their respective owners.







Years of Connectivity for Things